Book

of

Merits
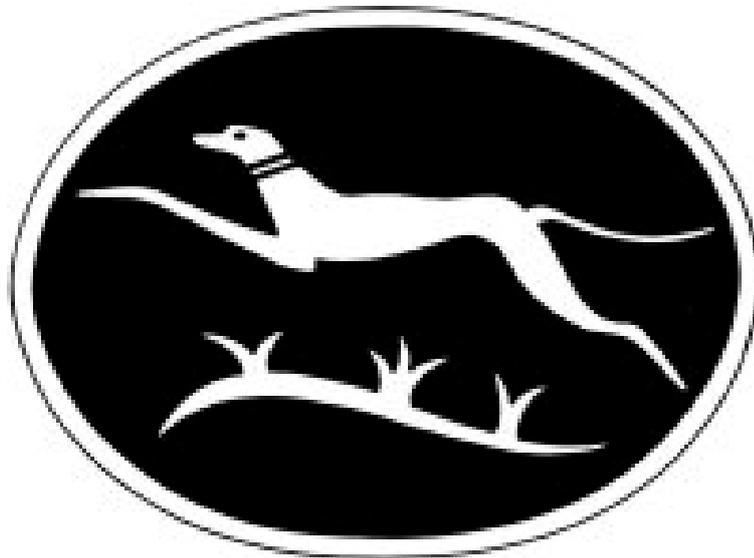
Rules & regulations for the 116th Panzer Divisions' award program

The 116th Cross of Merit in Gold

Schnell wie ein Windhund,

Zäh wie Leder,

Hart wie Kruppstahl,

Windhund Vor!

Fast as a Greyhound,

Stiff as leather,

Hard as Krupp steel,

Greyhound forward!

Content:

I. **Basic requirements & procedures**

Requirements

The basic requirements to be eligible for participation in the merit reward program are as follows.

- You must have achieved full membership status in the 116th Panzergrenadier Division.
- You must be a registered user of the units' forums (http://www.windhund.biz/).
- You must take part in unit organized OPs and in general support unit based efforts on the battlefield.
- You must have signed up for the award system and have been added to the database for processing.

Nominations may be made for any medal and/or credits toward credit based awards if the following criteria are meet.

- Mission takes place during any Squad OP (*as per commanding officers discretion*).
- Mission roster contains at least 3 unit members (Land) or 2 (Air/Sea).
- Missions not meeting the above criteria can on occasion, if the benefit to the war effort and/or unit is deemed substantial, be allowed at the discretion of a Reichstag member.

To be eligible for an award (badge or medal type) all criteria for it must be met and a valid sortie *(as per above)* must last a set amount of time for half or full credit. The current standards are:

- 3 minutes for a mission to count towards credit, less than this and it isn't considdered (kill based awards ignore timeframes and always give full credit).
- 3-10 minutes for a half credit (adding up towards the daily limit)
- 10 minutes and above earns a full credit.

The daily limit is 2 credits per badge type award with permission for an additional credits based on nominations for extraordinary work and effort. For kill type awards there is no limit on the credits earnable per day.

For awards of the patch type nominations are based on the trainer/mission leaders discretion and it will be issued as soon as the basic criteria for it is met (passing a set training course or taking part in a designated action). Anyone taking part in these courses and/or designated missions will receive the named award.

Award types

Awards are divided into three general types with different rule-sets and uses, each type corresponding to a set grade *(rising from patches set as low, through badges set as medium to medals set as high grade awards)*. The types and specifics for them are as follows:

- **Patches**

  Patches generally only comes in one grade and have graphics to simulate a cloth patch. These awards can be awarded en masse and are at the discretion of the trainer or mission leader. Common uses for patch type awards are for completion of set training course or participation in designated missions and battles.
  Mission based patches are to be called for by the mission leader in the AAR for his mission and all participants in that specific mission are then automatically nominated and seconded for that specific patch.
  For training patches the trainer calls the class and upon successfully finishing it he lists the participants who will receive their training completion patch.

- **Badges**

  Badges are the main type of awards and is based on credits earrned over time by members. Any member who is signed up for the award system have their combat data (CRS) collected and stored in a database from which (after sortie validation procedures) their credits are extracted and stored, after reaching each threshold for a new badge it is automatically issued. As stated previously 1 additional credit per day can be issued by nomination towards any badge per day over the normal daily limit of 2.
  Badges generally comes in 3 progressive grades and have graphics simulating the metal award they are based upon.

- **Medals**

  Medals are the highest grade of awards issued and may or may not come in progressive grades. These awards are for heroics and exemplary effort on and off the battlefield and requires nomination and seconding to pass. For any medal a nomination needs to be made in field (TS/chat) or attached to appropriate AAR and then seconded by two persons (same) to pass and become valid. Any member cn make a nomination but seconding is reserved for members above normal soldier/veteran (ML, Reichstag, CO, XO, NCO etc).

  NOTE: Awards section not yet up to date with new rules.

Procedures

The nominating and award issue procedure is a 3 step procedure that can take no more than 21 days total. The progression of events after a mission is as follows:

- A AAR must be posted within 7 days of the mission occurring
- Any nominations based on this mission must be made within 7 days of the AAR being posted and should preferably be attached to the specific AAR post in the forums for reference.
- Seconding of any nominations must be made within 7 days of the nomination being made, any nominated awards that fail to get 2 seconds within this timeframe are void.

For any nomination it is understood that the nominator should know the rules of the award program and be familiar with the awards available.

Presentation

Each award is presented to the recipient as two graphic images in the form of URLs, one for the medal and one for the ribbon. In addition to this they are also presented with a certificate (also via URL) containing their name, award, date, citation as well as a serial number for the award. This document is their proof of ownership for the award.

II. Rules of display

General

Ribbons are available for each award issued and these can be shown in unit members' .sig as well as other places that person sees fit. The unit member may use the image of any ribbon he have officially been awarded, but must follow some rules as to their display. Frivolous use of non-awarded ribbons is frowned upon and disciplinary measures may be taken against the offending member.

Ribbon positioning

The general rule for placing ribbons on a ribbon bar or rack is that the highest in value ribbon should be placed leftmost and in case of multi-row bars left and topmost. When placing ribbons that allow more than one instance to be shown they should be placed together with the highest grade placed leftmost in the group, in general though no more than one copy of any award should be placed on the bar or rack.

OKW awarded ribbons should be placed to the left (and top) of unit awarded ribbons to distinguish that members effort towards the greater good of the axis side. High grade awards earned may take precedence though at that members' discretion. Mission and campaign ribbons for won campaigns are to be worn to the right and bottom of the bar.

Grades

With some exceptions (*noted in individual awards description*) no more than one copy of any given award may be placed on your rack/bar, no matter how many times it's been awarded. In case of earning additional higher grades of the same award only the highest grade currently held is to be used for that particular award.

Medals

The recipient is free to use the awarded medal images as they see fit in posts or on private web pages as long as they can prove ownership of displayed award. The imagery of the ribbons and medals may not however be graphically edited or modified in any way and their use should be linked to the hosting website and not moved for remote hosting.

III. Awards

Award index

<Continued>

Membership Awards

Member, 3rd to 1st class

Ribbon images

Medal images:

Left to right: 3rd class, 2nd class, 1st class

Eligibility: Any branch, any member (*of sufficient rank*)

Type: Low, Automatic, Progressive, Single

Criteria: These medals are presented to members of the unit upon reaching various ranks. The 3rd and 2nd grade are automatic and no certificate is issued or award message sent.
For the 1st class version a certificate is issued and the medal is awarded automatically upon promotion to the Reichstag.

The medal is technically a low grade award but the 1st class might be considered high grade as the recipient have to pass the vote for Reichstag promotion to be eligible, no additional vote needs to be passed though to receive it.

Required rank to be eligible to use the images is as follows.

- 3rd class requires membership in the squad
- 2nd class requires veteran status.
- 1st class requires Reichstag membership

If a recipient ever loses membership or his rank he also forfeits his right to the medal and must cease using it in any form.

Display: Only one version of this ribbon should be used at any given time. The highest grade earned should be the one displayed.

Long Service Award, 2 – 14 years

Ribbon images:

Medal images:

Left to right, top to bottom: 1 year, 2 years, 4 years,8 years, 14 years.

Eligibility: Any branch, any member

Type: Middle, Automatic, Progressive, Single

Criteria: The Long Service Award is an automatic medal awarded for time served with the unit. Once a member reaches a sufficient number of years served the medal will be awarded, a certificate made out and a message will be sent notifying them of the award. The medal is considered a low grade award but a higher grade than the regular membership awards. Time needed and related reward is as follows:

- 1 year for Sasha badge.
- 2 years for silver medal.
- 4 years for gold medal.
- 8 years for silver cross.
- 14 years for gold cross.

Display: Specific rules apply to the display of these ribbons. If recipient have spent sufficient time to have been awarded several grades of this medal he may use a combination of 2 together as long as their total value does not exceed the value of the next higher medal they have yet to receive. The medal with the highest value in years should be placed to the left and the two ribbons should be placed together. Valid combination examples are as follows.

- ❖ 2- 3 years served, 2y + 1y
- ❖ 4 - 7 years served, 4y + 2y
- ❖ 8 - 13 years served, 8y + 4y
- ❖ 14 + years served, 14y + 8y

OP Participation Medal

Ribbon images

Medal images:

Left to right: Ribbon, Bronze, Silver, Gold

Eligibility: Any branch, any member

Type: Middle, Credit, Progressive, Single

Criteria: These medals are presented to members after having taken part in a set number of Squad Ops.

Required number of reported events are as follows.

- 1 for ribbon only.
- 5 for bronze medal.
- 25 for silver medal.
- 50 for gold medal.

Display: Only one version of this ribbon should be used at any given time. The highest grade earned should be the one displayed.

116th Expeditionary Shield

Ribbon image:

Medal image:

116th Expeditionary Shield

Eligibility: Any branch, any member

Type: Middle, Nomination, Unique, Multi

Criteria: The Expeditionary Shield is awarded to those who for some reason have to take an extended leave from the unit, but still wishes to remain as a member. Any unit members who have been granted a leave of 3 months or more may request the shield, which then is received automatically.

Display: If used the ribbon should be placed immediately to the left of the membership ribbon.

Proficiency Patches

TS Proficiency Patch

Ribbon images:

Medal images:

TS proficiency patch

Eligibility: Any branch, any member

Type: Low, Automatic, Unique, Single

Criteria: This patch is awarded to users once they have registered for an account on the OKW TeamSpeak server and have proven their ability to use the communication software. Once the user has spent some time using the software and communicated with other members the patch is awarded automatically. A certificate is issued and a award message mailed out.

The admin patch is an upgrade for those who have earned the proficiency patch and that are carrying the rank of admin on the OKW TeamSpeak server. The upgraded patch is automatic and no new certificate or award message are being sent out. While carrying the admin rank you may use the upgraded images in place of the basic patch, but must cease doing so if you ever lose your admin status.

Display: Only one version of this ribbon should be used at any given time.

Drivers Badge

Ribbon image:

Medal image:

Drivers patch.

Eligibility: Any branch, any member manning a transport vehicle

Type: Low, Credit/Automatic, Unique, Single

Criteria: This patch is awarded to those spending time transporting troops, towing guns, resupplying units and manning a MS. Each sortie must last at least 15 minutes with a non-KIA result as result for a full credit. A sortie lasting at least 5 minutes and ending in a KIA result gives a half credit. Once 10 credits have been accumulated the recipient will be awarded the patch automatically and a certificate will be made out as well as a notification message being sent out. This patch is considered an automatic low grade award.

Alternatively the award can be issued after completing a supervised driver course.

Display: The usual display rules apply.

Combat Engineer Patch

Ribbon image:

Medal image:

Combat Engineer patch.

Eligibility: Any branch, any member serving with sapper abilities.

Type: Low, Credit, Unique, Single

Criteria: This patch is awarded to soldiers with sapper abilities for performing tasks such as blowing FBs, repairing bridges and AI installations. A nomination is needed to receive a credit and 5 credits are needed to receive the patch. This is a low grade award and all the regular limits apply.

Display: The usual display rules apply.

Paratrooper Proficiency

Ribbon image:

Medal image:

Paratrooper proficiency patch.

Eligibility: Any branch, any member serving as airborne.

Type: Low, Credit/Automatic, Unique, Single

Criteria: Finishing the paratrooper course under instructor supervision.

Display: The usual display rules apply.

Anti-Tank Rifle Proficiency

Ribbon image:

Medal image:

ATR proficiency Patch.

Eligibility: Any branch, any member serving as ATR gunner.

Type: Low, Automatic, Unique, Single

Criteria: Finishing the anti-tank course under instructor supervision.

Display: The usual display rules apply.

Luftwaffe Pilot Badge

Ribbon image:

Medal image:

Pilot badge

Eligibility: Luftwaffe, any member serving as pilot

Type: Middle, Credit/Automatic, Unique, Single

Criteria: This badge is a proof of ability and is rewarded to pilots upon completing the pilot training program.

Display: The usual display rules apply.

Flight Instructor Badge

Ribbon image:

Medal image:

Flight instructor badge

Eligibility: Instructors training pilot recruits.

Type: Middle, Nomination, Unique, Single

Criteria: Awarded by the Reichstag to members helping to train new pilots.

Display: The usual display rules apply.

Mission

Patches

City Battle Shield

Ribbon images:

Medal images:

Top, Left to right: Black, Bronze, Silver, Gold. Below: City Battle Shield

Eligibility: Any branch, any member

Type: Low, Credit/Nomination, Progressive, Multi

Criteria: This shield is awarded by mission leaders for participation in successful Sunday OPs, fully capturing and holding towns. Each issue of the shield will be marked with the campaign number and name of the town occupied. No certificate will be made out or message sent, all recipients will be notified via the forums. As a companion to the shield the ribbon will be awarded (and notified as per regular awards) depending on the number of shields the recipient has been awarded. The number of OP participations needed for each class of ribbon is as follows.

- 1 Shield for the black ribbon
- 5 Shields for the Bronze ribbon
- 25 Shields for the Silver ribbon
- 50 Shields for the Gold ribbon

Display: The usual display rules apply.

Mission Jump Patch

Ribbon image:

Medal image:

Mission Jump patch

Eligibility: Heer, any member serving as a parachutist during a drop

Type: Low, Nomination, Unique, Multi

Criteria: This badge is awarded by mission leaders or coordinating ranking officers to participants in particularly dangerous and/or important airborne missions.

Display: The usual display rules apply.

60th Mission Patch

Ribbon image:

Medal image:

60th Mission patch

Eligibility: Heer, any participant in a Sunday OP ground mission.

Type: Low, Nomination, Unique, Multi

Criteria: This badge is awarded by mission leaders or coordinating ranking officers to participants in particularly dangerous and/or important missions.

Display: The usual display rules apply.

Luftwaffe Mission Patch

Ribbon image:

Medal image:

Luftwaffe Mission patch

Eligibility: Heer, any member serving in the air during a Sunday OP JaBo mission.

Type: Low, Nomination, Unique, Multi

Criteria: This badge is awarded by mission leaders or coordinating ranking officers to participants in particularly dangerous and/or important JaBo missions.

Display: The usual display rules apply.

Battlefield

Awards

Wound Badge, Black, Silver, Gold

Ribbon images:

Medal images:

Left to right: black, silver, gold

Eligibility: Any branch, any member

Type: Low, Credit, Progressive, Single

Criteria: This badge is awarded for casualties suffered in the field of battle and is an honorary award. Each KIA result while part of a eligible mission and meeting the general criteria renders a credit towards the next grade of this medal the recipient still haven't earned (*regular limits applying*). Nomination for this award is automatic and based on combat data and it's considered a low grade award.

The number of credits needed for each grade of the badge is as follows.

- 5 credits for the badge in black.
- 25 credits for the badge in silver.
- 75 credits for the badge in gold.

Credits are cumulative so that the 5 credits towards the black badge also count towards the silver and gold grade version.

Display: Only one copy of this ribbon may be at display at any time, the highest grade received should be used.

Combat Cap Badge

Ribbon image:

Medal image:

Left to right: Black, Silver, Gold

Eligibility: Any branch, any member

Type: Low, Credit, Progressive, Single

Criteria: This badge is awarded for capturing CPs in contested towns. Credits are automatic and all captures count independent of sortie outcome. The number of needed credits for each class is as follows.

- 5 Caps for Black.
- 25 Caps for Silver.
- 75 Caps for Gold.

Display: The usual display rules apply.

The Stalwart Defender

Ribbon image:

Medal image:

The Stalwart Defender in black, silver & gold.

Eligibility: Any branch, any member

Type: Low, Credit, Progressive, Single

Criteria: This is a credit based progressive award rewarding the stalwart troops defending and guarding important objectives. The number of needed credits for each class is as follows.

- 10 credits for Black.
- 50 credits for Silver.
- 100 credits for Gold.

Display: The usual display rules apply.

Fortress Badge

Ribbon image:

Medal image:

Fortress patch.

Eligibility: Any branch, any member

Type: Middle, Nomination, Unique, Multi

Criteria: This badge is an honorary, nomination only, award and is awarded for particularly heroic and important captures and defenses of CPs, actions that turned the tide of battle. No time limits or sortie outcome rules apply to this badge.

Display: The usual display rules apply.

Battlefield Commendation Medal

Ribbon image:

Medal image:

Battlefield Commendation Medal

Eligibility: Any branch, any member.

Type: Low, Nomination, Unique, Multi

Criteria: This is a nomination only medal awarded for minor battlefield acts beyond the call of duty. It is considered a low grade award and all regular rules apply. Ribbons will be marked with a blue bar showing the number of awards received in 5 medal increments.

Display: The usual display rules apply.

Iron Cross, 2nd & 1st class, Spangle

Ribbon images:

Medal images:

Left to right: 2nd class, 2nd class with Spangle, 1st class

Eligibility: Any branch, any member

Type: Low/Middle, Nomination, Progressive, Multi

Criteria: This medal rewards battlefield heroism and is given to those who go above and beyond to complete their mission and/or help their fellow soldiers. An officer or Reichstag member, present or aware of, the rewarded action needs to nominate the recipient of the award and another is needed to second the nomination to make it official. Multiple copies of the 2nd class version may be awarded to the same person without automatic progression to the next grade. The award is progressive in the manner that the 2nd class has to be earned before you can achieve 1st class. For the Spangle to be added you need to have received at least 3 2nd class awards, no certificate will be made out for the Spangle but a message notifying the recipient of his upgrade will be made.

Display: No more than one copy of the 2nd class ribbon may be displayed at once and if sufficient numbers have been received you may use the Spangled ribbon instead of the plain one. A 1st class and 2nd class (with or without Spangle) may be shown at once. If both 1st and 2nd class ribbons are used they should be placed together.

Knights Cross, Oak Leaves, Swords

Ribbon images:

Medal images:

Left to right: Knights Cross, with Oak Leaves, with Oak Leaves and Swords

Eligibility: Any branch, any member

Type: High, Nomination, Progressive, Multi

Criteria: This medal is awarded for extreme acts of heroism and valor on the field of battle and is an honor of the highest grade. Each grade requires an officer and/or Reichstag member to nominate and two others to second to be validated. After nomination at least 5 days must pass for discussion and a possible veto before it's officially awarded. The award is progressive and requires previous grade for eligibility, additionally previous ownership of the **Iron cross, 1st class** is required. Despite the nomination procedure this is to be considered a high grade award.

Display: No more than one copy of the ribbon, the one of the highest grade, may be displayed at any given time

Infantry Assault Badge, Bronze

Ribbon image:

Medal image:

Infantry Assault Badge

Eligibility: Heer, any member serving as infantry type soldiers

Type: Low, Credit, Unique, Single

Criteria: This medal is credit based and requires <u>10 valid sorties</u> to be achieved. For a sortie to be accredited it must be an attack mission lasting a minimum of 10 minutes and resulting in a non-KIA score. On any mission where enemy casualties are inflicted the time limited is reduced to 5 minutes, retaining the non-KIA requirement. If a heroic award is gained by the action while resulting in a KIA result the credit is still given. This is considered a low grade reward.

Display: The usual display rules apply.

Panzer Assault Badge, Bronze, Silver

Ribbon images:

Medal images:

Left to right: bronze, silver

Eligibility: Heer, any member serving in a creditable vehicle

Type: Low, Credit, Unique, Single

Criteria: This medal is credit based and requires <u>10 valid sorties</u> to be achieved. For a sortie to be accredited it must be an attack mission lasting a minimum of 10 minutes and resulting in a non-KIA score. On any mission where enemy casualties are inflicted the time limited is reduced to 5 minutes, retaining the non-KIA requirement. If a heroic award is gained by the action while resulting in a KIA result the credit is still given. This is considered a low grade reward. The different grades are awarded as follows.

- Bronze for crews of armored cars, assault guns and self propelled artillery
- Silver for panzer crews

Display: If both versions are received they may be shown at the same time and then should be placed together.

Close Combat Clasp, Bronze, Silver, Gold

Ribbon images:

Medal images:

Left to right, top to bottom: bronze, silver, gold

Eligibility: Any branch, any member serving as infantry type soldiers

Type: Middle, Credit, Progressive, Single

Criteria: This medal is awarded to those serving extended times in the thick of the hottest battles, giving their all to defend their ground. Although an automatic award it is to be considered high grade in nature. For a credit to be logged the mission must be of a defensive nature and take place in a hotly contested town. A KIA result does not prevent credit, but minimum time served must be at least 5 minutes. Half the sortie time served while meeting the general criteria is accredited to the soldier, if he manages to score a kill during this time he is credited with the full sortie time. There are no limits on the number of minutes credited for any given mission or day. The number of hours needed for each grade is as follows.

- 5 hours for Bronze
- 15 hours for Silver
- 30 hours for Gold

Display: No more than one copy of the ribbon, the one of the highest grade, may be displayed at any given time.

Sniper Badge, 3rd to 1st class

Ribbon images:

Medal images:

Left to right: 3rd class, 2nd class, 1st class

Eligibility: Any branch, any member serving as a sniper

Type: Low, Credit, Progressive, Single

Criteria: This patch is merit based and rewarded for verified infantry kills while serving as a sniper. There's no limit to the number of logged kills in any given mission/day. This patch is considered a low grade award. The number of kills needed to earn this patch is as follows.

- 20 kills for the plain patch (3rd class)
- 60 kills for silver braid patch (2nd class)
- 120 kills for the gold braid patch (1st class)

Display: No more than one copy of the ribbon, the one of the highest grade, may be displayed at any given time.
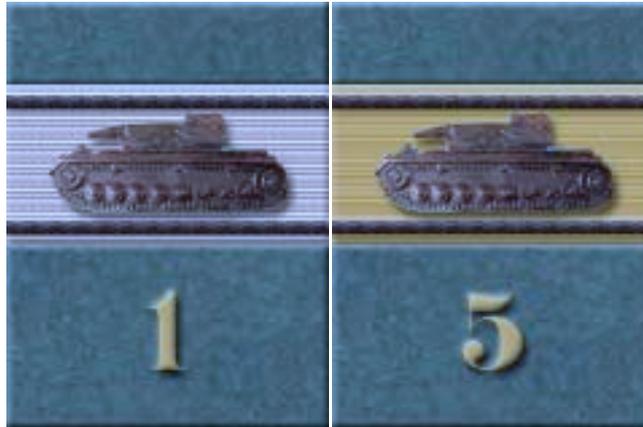
Tank Destruction Strip, Silver, Gold

Ribbon images:

Medal images:

Left to right: silver, gold

Eligibility: Any branch, any member serving as infantry type soldiers

Type: Low, Credit, Progressive, Single

Criteria: This strip is merit based and rewarded for verified tank and armored car kills while serving as infantry. For a kill to be accredited it has to be made with a handheld weapon which is not an anti tank weapon (*ATRs does not count, satchels do*). There's no limit to the number of logged kills in any given mission/day, nor is a non-KIA result required. There are two basic grades of this strip, *Silver* and *Gold*. Each basic grade can also come with silver or gold *Oak Leaves*. This strip is considered a low grade award. The number of kills needed to earn each grade is as follows.

- Plain strip, 1 (Silver), 5 (Gold)
- With Silver Oak Leaves, 25 (Silver), 50 (Gold)
- With Gold Oak Leaves, 100 (Silver), 250 (Gold)

Display: The usual display rules apply.

PaK Badge

Ribbon images:

Medal images:

PaK Gunner badge

Eligibility: Any branch, any member serving as anti-tank gun crew

Type: Low, Credit, Unique, Single

Criteria: This medal is awarded to crews of PaK guns and armored vehicles and it is credit based. For a full credit each sortie should last at least 15 minutes and must end in a non-KIA score. A mission ending in a KIA score renders half a credit if it lasted at least 5 minutes. Any sortie incurring enemy losses is given a full credit independent of outcome. The general limit rules are in effect. The badge is considered a low grade reward and is automatic upon reaching 10 verified sorties.

Display: The usual display rules apply.

Tank Destruction Badge

Ribbon images:

Medal images:

Left to right: Black, Silver, Gold

Eligibility: Any branch, any member serving with anti-tank capability

Type: Low, Credit, Progressive, Single

Criteria: The badge is awarded for verified kills of enemy armored vehicles. It's not considered an award as such and is automatic. All verified kills counts and there's no RTB status or similar required. In addition there is no limit on the number of kills that can be logged, mission and daily limits does <u>not</u> apply to this badge. A certificate will be made out to notify the recipient and a message will be mailed out as well as per regular medal notification. There are 3 basic grades, *Black*, *Silver* and *Gold*, each can additionally come with silver or gold *Oak Leaves*. The number of kills needed for the various grades are as follows:

- Plain strip, 5 (Black), 25 (Silver), 100 (Gold)
- With Silver Oak Leaves, 200 (Black), 325 (Silver), 500 (Gold)
- With Gold Oak Leaves, 750 (Silver), 1000 (Gold)

Display: The usual display rules apply.

FlaK Badge

Ribbon image:

Medal image:

FlaK badge

Eligibility: Any branch, any member serving as a FlaK crew

Type: Low, Credit, Unique, Single

Criteria: This medal is awarded to crews of FlaK guns and it is credit based. For a full credit each sortie should last at least 15 minutes and must end in a non-KIA score. A mission ending in a KIA score renders half a credit if it lasted at least 5 minutes. Any sortie incurring enemy losses is given a full credit independent of outcome. The general limit rules are in effect. The badge is considered a low grade reward and is automatic upon reaching 10 verified sorties.

Display: The usual display rules apply.

Airplane Destruction Strip, Silver, Gold

Ribbon images:

Medal images:

Left to right: Silver, Gold

Eligibility: Any branch, any member

Type: Low, Credit, Progressive, Single

Criteria: Any branch, any member serving in a possible AAA capacity

Criteria: This strip is merit based and rewarded for verified airplane kills while serving as gunner or FlaK crew. There's no limit to the number of logged kills in any given mission/day, nor is a non-KIA result required. Unusual kill result incurred (*example: rifle, LMG, mortar, etc*) by infantry and motorized troops counts as valid kills. There are two basic grades of this strip, *Silver* and *Gold*. Each basic grade can also come with silver or gold *Oak Leaves*. This strip is considered a low grade award. The number of kills needed to earn each grade is as follows.

- Plain strip, 5 (Silver), 10 (Gold)
- With Silver Oak Leaves, 50 (Silver), 100 (Gold)
- With Gold Oak Leaves, 250 (Silver), 500 (Gold)

Display: The usual display rules apply.

Parachutist Badge

Ribbon image:

Medal image:

Parachutist badge

Eligibility: Heer, any member serving as a parachutist during a drop

Type: Low, Credit, Unique, Single

Criteria: This badge is awarded upon completing 10 successful parachute jumps while on an AO mission. In order for the jump to be valid a minimum time of 10 minutes must be spent on the mission with a non-KIA score as result. If the parachutist incurs kills on the enemy and survives at least 5 minutes it's considered a valid jump even after a KIA result. A parachute attack is never considered an infantry assault for credit purposes.

Display: The usual display rules apply.

Master Flier Badge

Ribbon image:

Medal image:

Master Flier badge

Eligibility: Luftwaffe, any member serving as pilot

Type: Middle, Credit, Unique, Single

Criteria: This badge is awarded to pilots who have proven to have superior skills as fighters. Once reaching 50 confirmed air kills, alternatively 100 ground support kill these pilot wings will be issued. The usual notifications will take place.

Display: This ribbon replaces the regular Luftwaffe Pilot Badge one.

Air Supremacy Kill Strip

Ribbon image:

Medal image:

Left to right: Black, Silver, Gold

Eligibility: Luftwaffe, any member serving as a pilot or tail gunner

Type: Low, Credit, Progressive, Single

Criteria: The strip is awarded for verified kills of enemy airplanes. It's not considered an award as such and is automatic. All verified kills counts and there's no RTB status or similar required. In addition there is no limit on the number of kills that can be logged, mission and daily limits does not apply to this strip. A certificate will be made out to notify the recipient and a message will be mailed out as well as per regular medal notification. There are 3 basic grades, *Black*, *Silver* and *Gold*, each can additionally come with silver or gold *Oak Leaves*. The number of kills needed for the various grades are as follows:

- Plain strip, 10 (Black), 50 (Silver), 100 (Gold)
- With Silver Oak Leaves, 200 (Black), 325 (Silver), 500 (Gold)
- With Gold Oak Leaves, 750 (Silver), 1000 (Gold)

Display: The usual display rules apply.

Ground Support Kill Strip

Ribbon image:

Medal image:

Left to right: Black, Silver, Gold

Eligibility: Luftwaffe, any member serving as a pilot

Type: Low, Credit, Progressive, Single

Criteria: The strip is awarded for verified kills of enemy ground targets. It's not considered an award as such and is automatic. All verified kills counts and there's no RTB status or similar required. In addition there is no limit on the number of kills that can be logged, mission and daily limits does not apply to this strip. A certificate will be made out to notify the recipient and a message will be mailed out as well as per regular medal notification. There are 3 basic grades, *Black*, *Silver* and *Gold*, each can additionally come with silver or gold *Oak Leaves*. The number of kills needed for the various grades are as follows:

- Plain strip, 10 (Black), 50 (Silver), 100 (Gold)
- With Silver Oak Leaves, 200 (Black), 325 (Silver), 500 (Gold)
- With Gold Oak Leaves, 750 (Silver), 1000 (Gold)
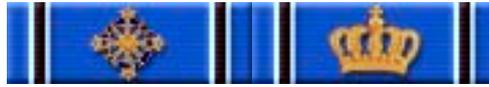
Credits are awarded as follows:

- To be decided.

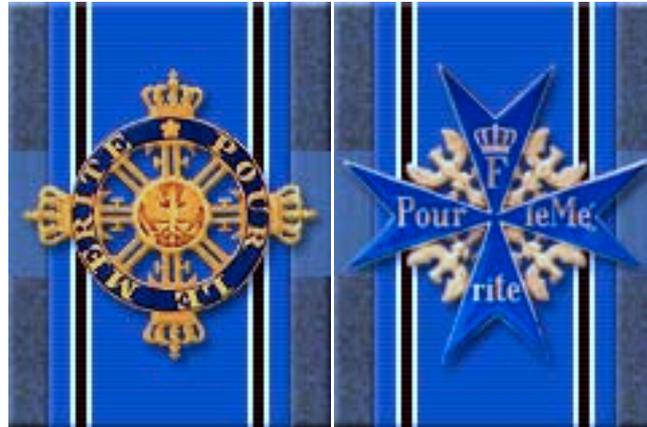**Display:** The usual display rules apply.

Pour le Mérite, Crown and Eagle class

Ribbon images:

Medal images:

Left to right: Crown class, Eagle class

Eligibility: Luftwaffe, any member serving as pilot

Type: High, Credit/Nomination, Progressive, Single

Criteria: These medals are of the highest grade available and require a full Reichstag vote as well as meeting the criteria to be awarded. The criteria for each are as follows.

- 500 verified kills for the crown class.
- 1000 verified kills for the Eagle class.

An upgrade to the Eagle class exists in the form of golden Oak Leaves, this can be awarded to Eagle class recipients at the Reichstag discretion.

Display: Only one of these ribbons may be worn at any time with the exception of Oak Leaves recipients, they may wear the Eagle class ribbon to the left with a ribbon holding the Oak Leaves to the right. If the special combo is worn they should be placed together.

Air Combat Clasp, Bronze, Silver, Gold

Ribbon images:

Medal images:

Left to right, top to bottom: bronze, silver, gold

Eligibility: Luftwaffe, any member serving as a pilot in a creditable airplane

Type: Low, Credit, Progressive, Single

Criteria: This clasp is awarded to pilots serving on CAP missions. For a sortie to be credited the mission must end in a non-KIA result and have lasted at least 10 minutes. Sorties incurring enemy losses are credited despite KIA results as long as the 10 minute limit is met. The usual limits apply for credits. Only one type of clasp can be accredited to any mission. This is an automatic low grade award. The number of needed verified sorties for each grade is as follows.

- 10 sorties for Bronze
- 50 sorties for Silver
- 100 sorties for Gold

Creditable airplanes for this clasp are as follows (*all variants of said planes*).

- Messerschmitt Bf 109
- Focke-Wulf Fw 190A-4
- Messerschmitt Bf 110
- Junker Ju 87

Display: The usual display rules apply.

Air to Ground Support Clasp, Bronze, Silver, Gold

Ribbon images:

Medal images:

Left to right, top to bottom: bronze, silver, gold

Eligibility: Luftwaffe, any member serving as a pilot in a creditable airplane

Type: Low, Credit, Progressive, Single

Criteria: This clasp is awarded to pilots serving on ground support missions. For a sortie to be credited the mission must end in a non-KIA result and have lasted at least 10 minutes. Sorties incurring enemy losses are credited despite KIA results as long as the 10 minute limit is met. The usual limits apply for credits. Only one type of clasp can be accredited to any mission. This is an automatic low grade award. The number of needed verified sorties for each grade is as follows.

- 10 sorties for Bronze
- 50 sorties for Silver
- 100 sorties for Gold

Creditable airplanes for ground support missions are as follows (*all variants of said planes*).

- Messerschmitt Bf 110
- Junker Ju 87

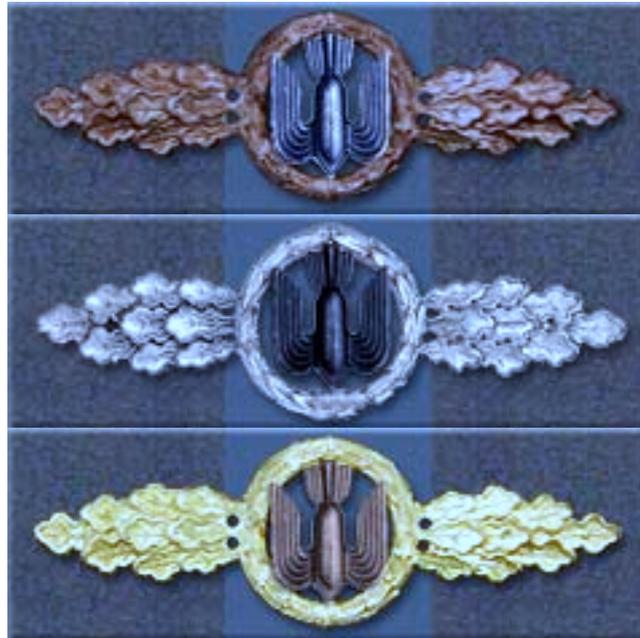**Display:**   The usual display rules apply.

Bomber Clasp, Bronze, Silver, Gold

Ribbon images:

Medal images:

Left to right, top to bottom: bronze, silver, gold

Eligibility: Luftwaffe, any member serving as pilot and/or crew on creditable airplane

Type: Low, Credit, Progressive, Single

Criteria: This clasp is awarded to pilots serving on bomber missions. For a sortie to be credited the mission must end in a non-KIA result and have lasted at least 20 minutes. Sorties incurring enemy losses are credited despite KIA results as long as a 10 minute limit is met (dropping bombs on target is considered '*incurring enemy losses'*). The usual limits apply for credits. Only one type of clasp can be accredited to any mission. This is an automatic low grade award. The number of needed verified sorties for each grade is as follows.

- 10 sorties for Bronze
- 50 sorties for Silver
- 100 sorties for Gold

Creditable airplanes for bomber missions are as follows (*all variants of said planes*).

- Heinkel He 111

Display: The usual display rules apply.

Transport and Glider Clasp, Bronze, Silver, Gold

Ribbon images:

Medal images:

Left to right, top to bottom: bronze, silver, gold

Eligibility: Luftwaffe, any member piloting creditable airplane

Type: Low, Credit, Progressive, Single

Criteria: This clasp is awarded to pilots serving on transport missions (piloting a parachute drop is considered a transport mission). For a sortie to be credited the mission must end in a non-KIA result and have lasted at least 20 minutes. A sortie where the cargo is delivered (*parachutists dropped*) safely is credited despite a KIA result as long as a 10 minute limit is met. The usual limits apply for credits. Only one type of clasp can be accredited to any mission. This is an automatic low grade award. The number of needed verified sorties for each grade is as follows.

- 10 sorties for Bronze
- 50 sorties for Silver
- 100 sorties for Gold

Creditable airplanes for transport missions are as follows (*all variants of said planes*).

- Junkers Ju 52

Display: The usual display rules apply.

Luftwaffe Air Gunner Badge

Ribbon image:

Medal image:

Air Gunner Badge

Eligibility: Luftwaffe, any member serving as crew in a creditable plane

Type: Low, Credit, Unique, Single

Criteria: This badge is awarded to crews manning the guns of creditable airplanes on any type of mission. A total of 10 sorties are needed to receive the badge. For a sortie to be credited the mission must end in a non-KIA result and have lasted at least 10 minutes. Sorties incurring enemy losses are credited despite KIA results as long as the 10 minute limit is met. The usual limits apply for credits. This is an automatic low grade award.

Display: The usual display rules apply.

High Seas Fleet Badge

Ribbon image:

Medal image:

High Seas Fleet Badge

Eligibility: Kriegsmarine, any member

Type: Low, Credit, Unique, Single

Criteria:

Display: The usual display rules apply.

Destroyer Service Badge

Ribbon image:

Medal image:

Destroyer Service Badge

Eligibility: Kriegsmarine, any member serving on a destroyer

Type: Low, Credit, Unique, Single

Criteria: Serving as crew on a Destroyer, 10 sorties needed.

Display: The usual display rules apply.

Auxiliary Fleet Badge

Ribbon image:

Medal image:

Auxiliary Fleet Badge

Eligibility: Kriegsmarine, any member serving on a freighter

Type: Low, Credit, Unique, Single

Criteria: Serving on a transport ship, 5 missions needed

Display: The usual display rules apply.

Fast Attack Craft War Badge

Ribbon image:

Medal image:

Fast Attack War Badge

Eligibility: Kriegsmarine, any member serving on a fast attack craft

Type: Low, Credit, Unique, Single

Criteria: Serving as crew on a fast attack boat, 10 sorties needed

Display: The usual display rules apply.

Naval Combat Clasp

Ribbon image:

Medal image:

Naval Combat Clasp

Eligibility: Kriegsmarine, any member

Type: Low, Credit, Unique, Single

Criteria: This clasp is awarded to crewmen who have participated in the verified sinking of 5 enemy naval vessels.

Display: The usual display rules apply.

Honorary Awards

War Merit Cross, 2nd & 1st class, Swords

Ribbon images:

Medal images:

Left to right: 2ⁿᵈ class, 1ˢᵗ class, Eagle class. Top without Swords, bottom with Swords.

Eligibility: Any branch, any member

Type: Middle, Nomination, Progressive, Multi

Criteria: The War Merit Cross in its various grades is awarded to people deemed to have contributed to the community and/or war effort to a degree over the norm. The plain cross is awarded for services outside of the game while the sword version is awarded for services helping the axis cause in game. The award is considered high grade and is progressive in nature.

Display: Only one of each type of this ribbon may be shown, a combination of two may be used if one is with and one without swords.

Order of the German Eagle, 4th to 1st class

Ribbon images:

Medal images:

Left to right, top to bottom: 4ᵗʰ class, 3ʳᵈ class, 2ⁿᵈ class, 1ˢᵗ class

Eligibility: Any branch, any member

Type: Middle, Nomination, Progressive, Multi

Criteria: This honorary order serves many purposes where no other award is appropriate. It is a progressive award and each grade requires the lower ones to have been received. Although it can be awarded for relatively minor achievements it's still considered a high grade award.

Display: The usual display rules apply.

Medal of Inspired Leadership

Ribbon image:

Medal image:

Medal of Inspired Leadership

Eligibility: Any axis player leading a mission.

Type: Middle, Nomination, Unique, Multi

Criteria: Awarded for above average leadership of a successfull mission. Anyone inspiring the troops and leading a victorious mission may be nominated. Two seconds including at least one Reichstag member is required to pass. In addition a AAR is required for the mission prior to passing (the AAR can be the source of the nomination).
For a non squad member awarding a simple 3 day majority vote in the Reichstag must be passed which replaces the normal seconding process.

Display: The usual display rules apply.

Liaison Shield

Ribbon image:

Medal image:

Liaison shield

Eligibility: Liaisons from or to the 116th panzer division

Type: Middle, Nomination, Unique, Single

Criteria: Awarded to liaisons with the unit as a badge of honor and friendship. This shield also works as an identifier of the recipients' status within the community. As an additional use it can be awarded to units members considered good ambassadors for the unit as a token of appreciation for their work.

Display: The usual display rules apply.

The Brotherhood Shield

Ribbon image:

Medal image:

The Brotherhood Shield

Eligibility: Axis squads co-operating with Windhund during campaign

Type: High, Nomination, Unique, Multi

Criteria: Awarded to a squad rather than a person as a token of gratitude and friendship. Nominations will be made during campaigna dn award presented at campaign end after vote in Reichstag.

Display: The usual display rules apply.

Meritorious Achievement Award

Ribbon image:

Medal image:

Meritorious Achievement Award

Eligibility: Any Axis player

Type: High, Nomination, Unique, Multi

Criteria: This is a high grade merit award. It is given to committed and successful leaders who through their inspired leadership and opportunity have broken through the enemy lines.

Display: The usual display rules apply.

The 116th Cross of Merit in Silver, Gold

Ribbon images:

Medal images:

Left to right: in silver, in gold

Eligibility: Any branch, any member

Type: High, Nomination, Progressive, Multi

Criteria:

Display: The usual display rules apply.

IV. Appendixes

By authority of the Reichtag and in the name of the 116th Panzer Division

This document certifies that

Name

Have been awarded

Membership, 3rd class

Windhund

Citation

"Recipient has achieved membership in the squad"

Date:

November 28, 2008

Certificate: 0000X

Credits

All awards unless otherwise noted; design by TeufelX 2008-2010

p. 20; Patch design by Grimes, Feb 2010
p. 21; Patch design by Grimes, Feb 2010